The book was found

Winning The Game Of Thrones: The Host Of Characters And Their Agendas





Synopsis

This book explores characters' agendas, from Sansa's secret schemes to Arya's ultimate goal. What is Cersei's true fear? What do trout or golden roses symbolize? Is the show a feminist success or a male playground? This book answers all these and more, revealing the enigmas and surprises hidden deep within the series. Martin's interviews, homages, and past works hint at the pattern he's chosen, while the classic pattern of the hero's and heroine's journey indicate the path of each protagonist and their ultimate destinies. From the Norse myth of ice covering all the world and the winter of wolves, to the War of the Roses that inspired much of the plot, the Game of Thrones is revealed secret by secret, including how it may be won.

Book Information

Audible Audio Edition Listening Length: 5 hoursÅ andÅ 32 minutes Program Type: Audiobook Version: Unabridged Publisher: Valerie Estelle Frankel Audible.com Release Date: December 31, 2014 Language: English ASIN: B00RNDQML8 Best Sellers Rank: #146 inÅ Books > Humor & Entertainment > Television > Guides & Reviews #298 inÅ Books > Audible Audiobooks > Arts & Entertainment > Performing Arts #6493 inÅ Books > Arts & Photography > Performing Arts

Customer Reviews

It was frustrating to read a book with so many glaring mistakes. I felt that it really needed a proofreader. The content was mildly interesting, but if you have read the books and done some thinking, you will probably not gain too many additional insights. Some of the historical background was good.

An OK effort to cash in on someone else's work. The author makes some detail errors that undermine her analysis. She refers to a non existent house castamere, which should be house reyne. Little detail errors such as this are frequent, making me wonder how astute her analysis can be if she can't take the time to read care fly or take notes. If I weren't interested in all things Game of Thrones, I might have let this book go by the wayside. There were grammar, spelling and formatting issues throughout. It was the content that kept me interested. Ms. Frankel gave me insights to the character and world of Ice and Fire that I might not have run across otherwise.

Gives a fairly accurate analysis of the action in Game of Thrones. Where it disappoints is in the failure to do in-depth analysis. For instance, there is a good analysis of Bran's, Jon's and Dany's story arcs, based on the hero's journey, but I find Race for the Iron Throne provides better political analysis and historical parallels, and some of the analysis done on the westeros.org boards, relating to Sansa's story line, is absolutely stellar.

i guess i was expecting it to primarily follow the books, but it follows tv more closely. keeps track of events well.

I have read all 5 books, thought I knew all the nuances of the story----then I read this book. As one of my favorite characters says---"You know nothing Jon Snow."Martin employs so much history and symbolism in both places, history and character names. Not all of it is vitally nessary to understand the books, but the knowledge imparted in this book explains so many things that enhance the story line. For anyone who loves the series, this is a MUST READ. You will not be disappointed!

If you have or are reading the books or watching the TV series the book is full of info you already know. The final section is just a list of characters, their houses, and the geography of Martin's world. If you aren't reading the books or watching the series this isn't a Cliff Notes cheat sheet. I really didn't get anything useful from the psycho-babble about the "journeys" the heroes must take.

Winning the Game of Thrones is a great resource book for anyone interested in The Game of Thrones. Ms Frankel did a great deal of research into the historical and literary influences on George Martin's work. It makes for a very interesting read.

Download to continue reading...

Winning the Game of Thrones: The Host of Characters and their Agendas Game Of Thrones: 10 Most Memorable moments from Game of thrones & 23 Facts about GOT you should Know, 26 Jokes only people who've finished GOT Season 5 Will understand (Game of Thrones Secrets) George R. R. Martin's A Game of Thrones 5-Book Boxed Set (Song of Ice and Fire Series): A Game of Thrones, A Clash of Kings, A Storm of Swords, A Feast for Crows, and A Dance with Dragons Game Of Thrones: 69 Facts about Game Of Thrones you didn't know Host Response to Biomaterials: The Impact of Host Response on Biomaterial Selection Game of Thrones: A Binge Guide to Season 4: An Unofficial Viewer's Guide to HBO's Award-Winning Television Epic Tuttle Learning Chinese Characters: (HSK Levels 1 -3) A Revolutionary New Way to Learn and Remember the 800 Most Basic Chinese Characters The First 100 Chinese Characters: Simplified Character Edition: (HSK Level 1) The Quick and Easy Way to Learn the Basic Chinese Characters (Tuttle Language Library) Disney Junior Encyclopedia of Animated Characters: Including Characters From Your Favorite Disney*Pixar films Symbols in Game of Thrones: The Deeper Meanings of Animals, Colors, Seasons, Food, and Much More Game of Thrones Psychology: The Mind is Dark and Full of Terrors Game of Thrones: In Memoriam A Game of Thrones: D20-Based Open Gaming RPG Blackjack Strategy: Winning at Blackjack: Tips and Strategies for Winning and Dominating at the Casino (Blackjack, Counting Cards, Blackjack Winning, Good at Blackjack, Black Jack, Card Counting) Strategies, Markets and Governance: Exploring Commercial and Regulatory Agendas Sexuality, Gender and Schooling: Shifting Agendas in Social Learning Readings in Comparative Politics: Political Challenges and Changing Agendas Introduction to Comparative Politics: Political Challenges and Changing Agendas RISE of the MACHINES: Secret Weapons, Secret Wars, & Secret Agendas X-Men: The Characters and Their Universe

<u>Dmca</u>